



## Call length in Call log

Version 0.1 [June 24, 2014]

Most recent spec available at – [link to folder in mozilla.box.com]  
[insert bug # and title]  
Questions? Email the author or \_\_\_\_\_

# Version history

V0.1 draft [06/24/2014] [Carrie Wang]

Add call length in call log so that users can see how many call minutes have been spent on each call.

# User stories / references

Bug 877971

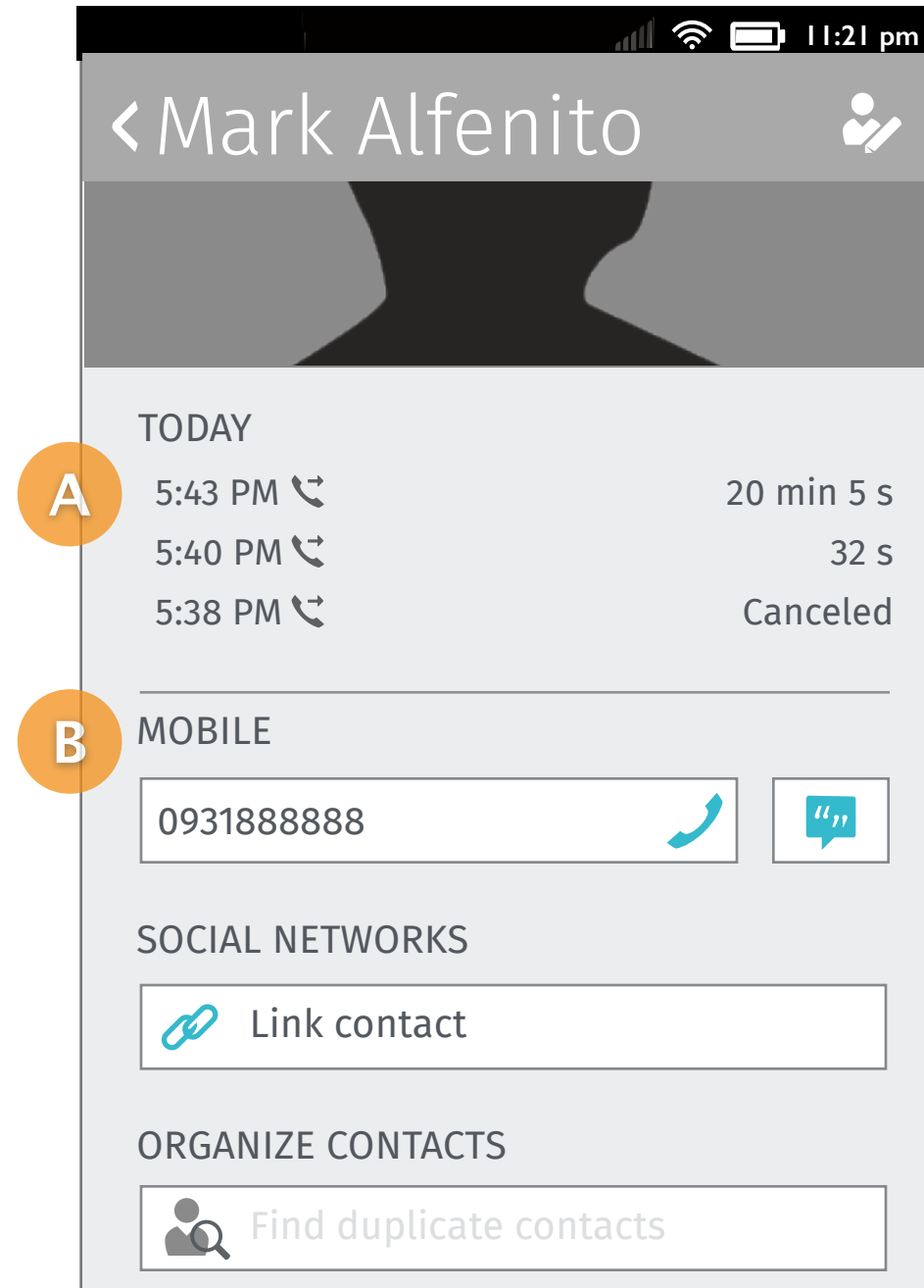
[https://bugzilla.mozilla.org/show\\_bug.cgi?id=877971](https://bugzilla.mozilla.org/show_bug.cgi?id=877971)

[View details](#)

# Call info & Contact details view

updated draft

Call info & Contact details for existing contact



**A** The call info & contact details page is triggered from call log. There will be an additional call info area here. It displays Time stamp, Call types and Call duration of that call.

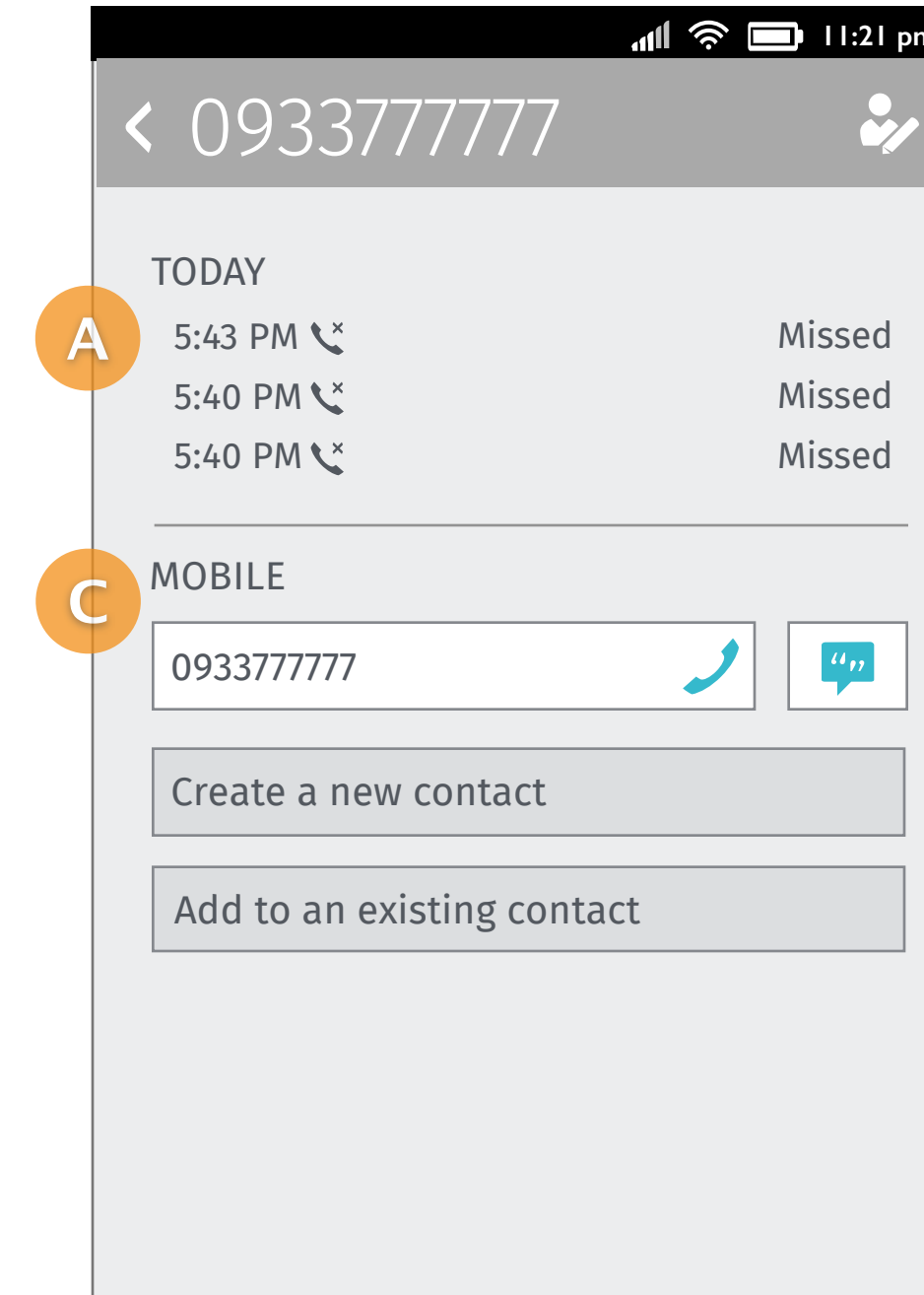
we adopt “min” and “s” as the abbreviation of “minutes” and “seconds” to display the call length.

If the call is canceled, it shows “Canceled” as Call duration, and if it’s a missed call it shows “Missed”.

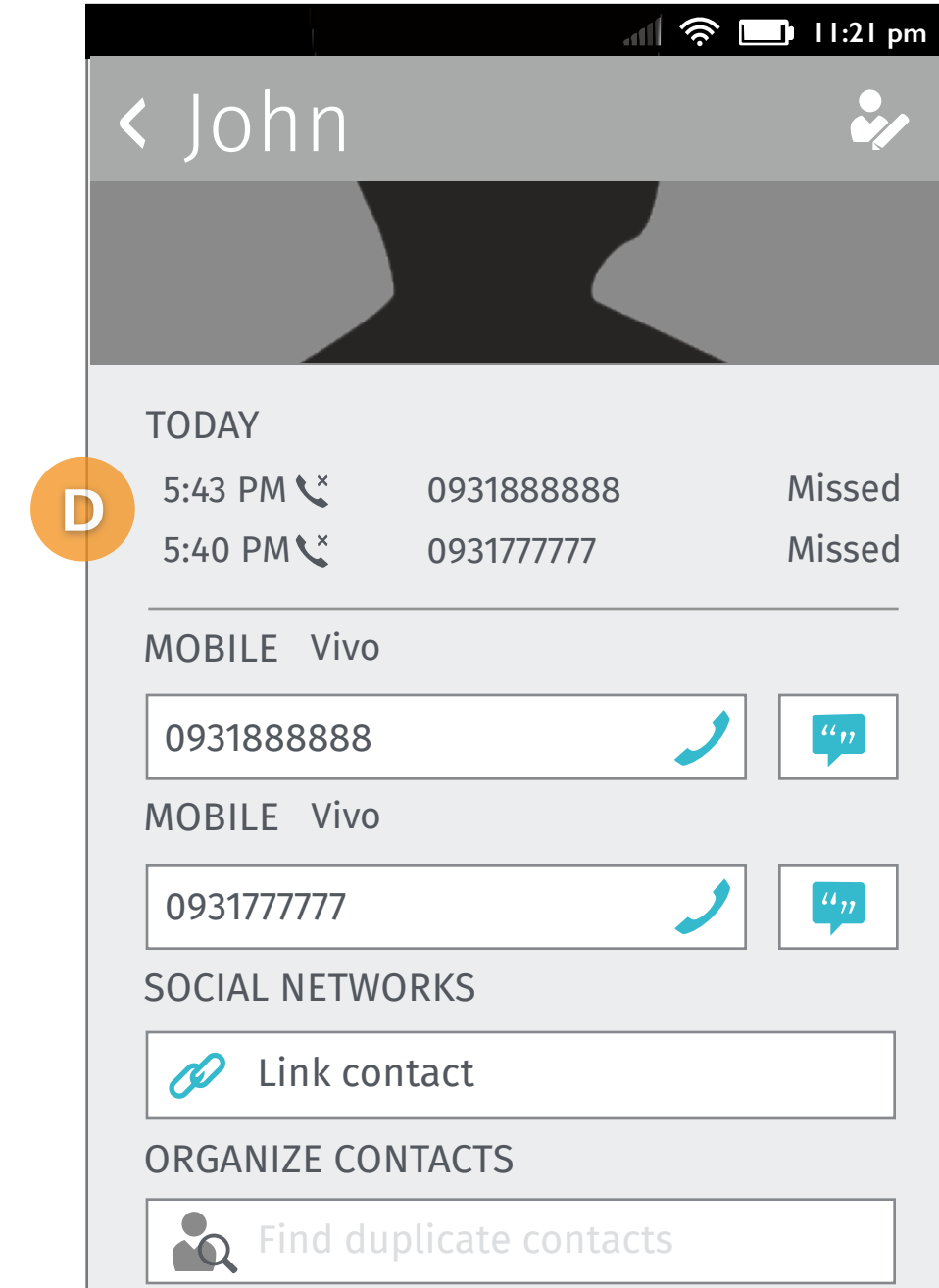
**B** Contact detail is the same as Contacts APP.

**C** If it’s an unknown number, it will show call button (with numbers on it), message button, “Create a new contact” and “Add to an existing contact” buttons at Contact details area.

Call info & Contact details for unknown numbers



Call info & Contact details for contact who has more than 1 number



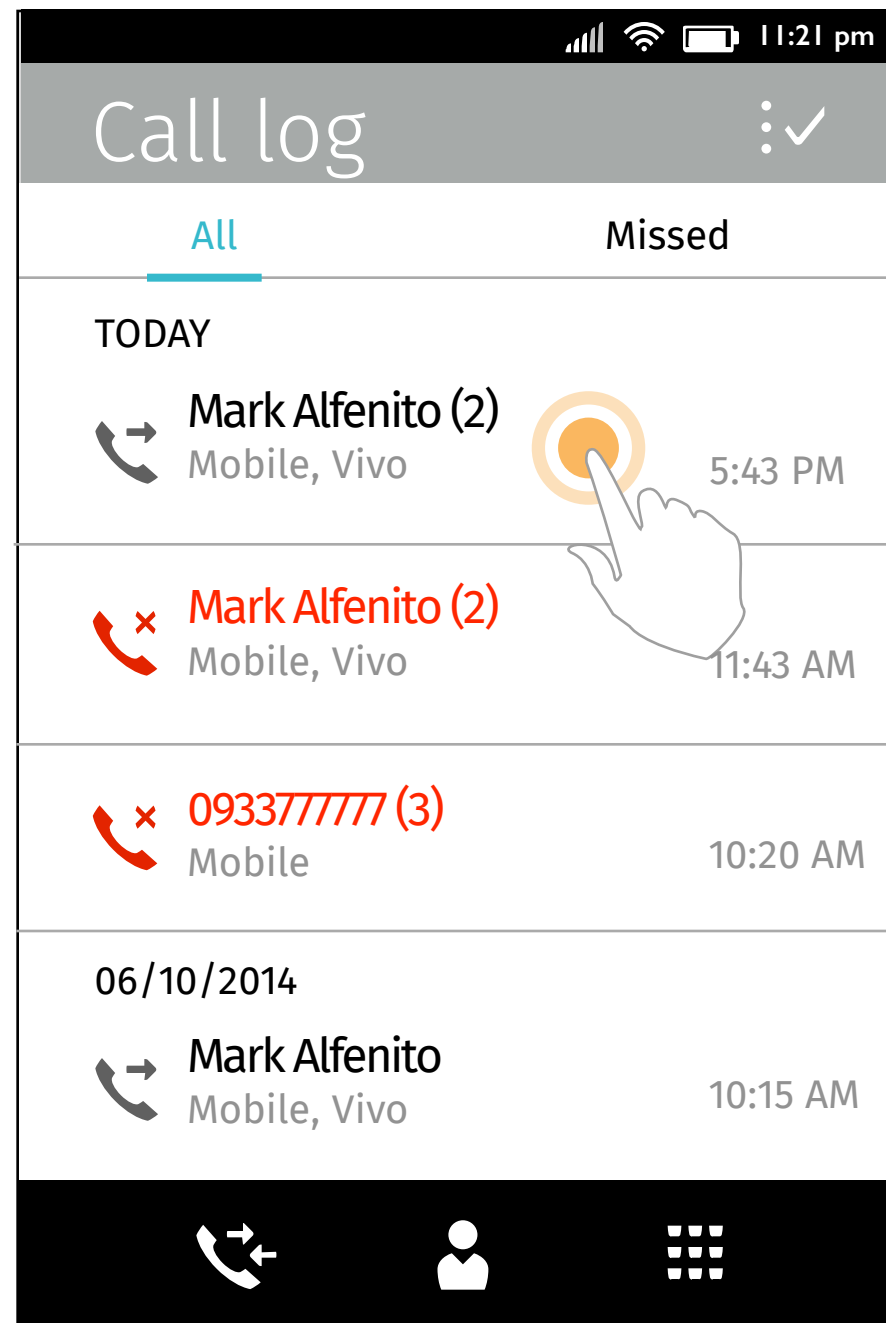
**D** If the contact has two different numbers set in contact details and there are two successive calls from these two numbers, it will be listed on call info and user can decide which one to use for calling back.

# Interaction

# Tap to call and Long-tap for more options (existing contact)

updated draft

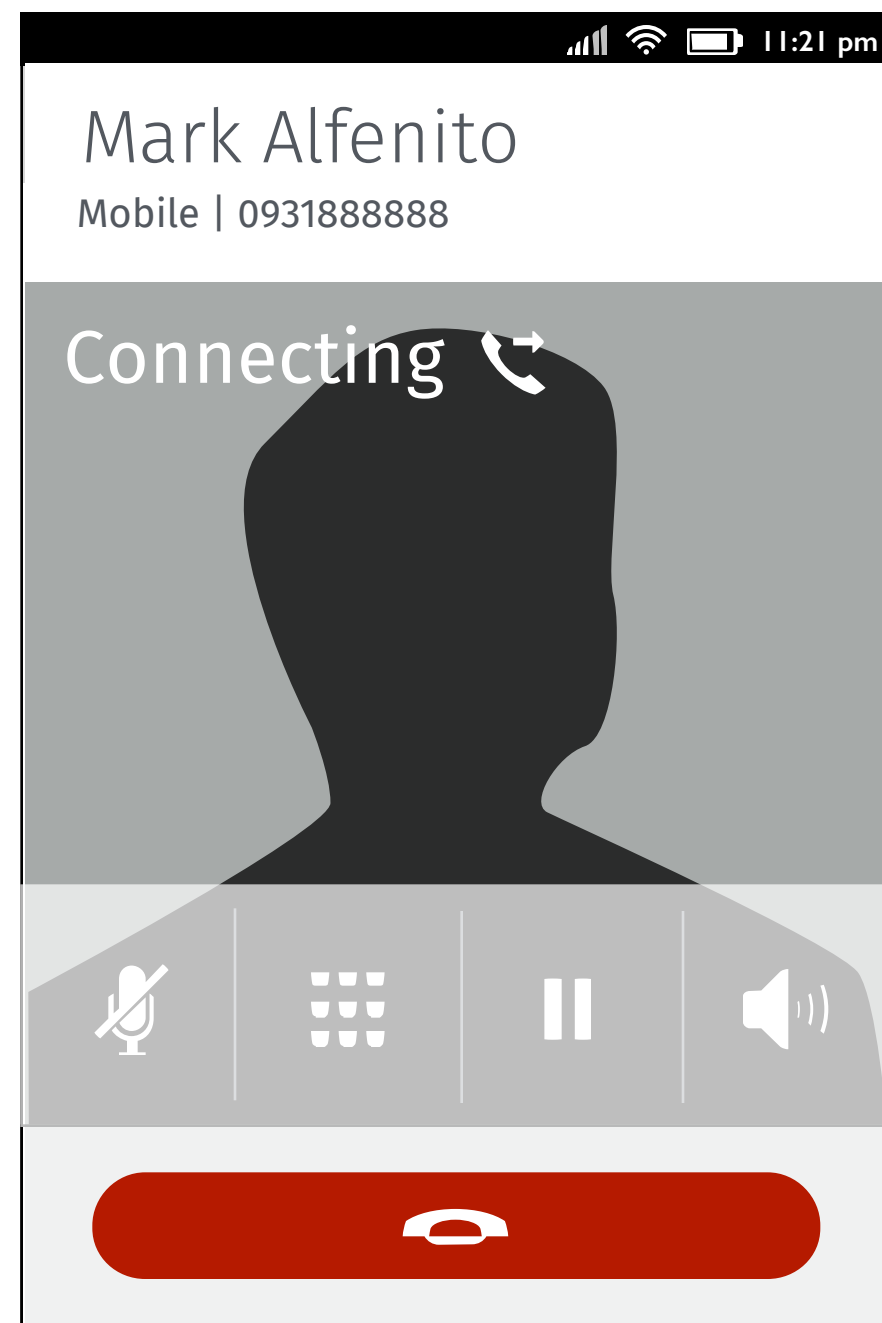
## 1. [Call log]



The user taps a call log to Screen 2.

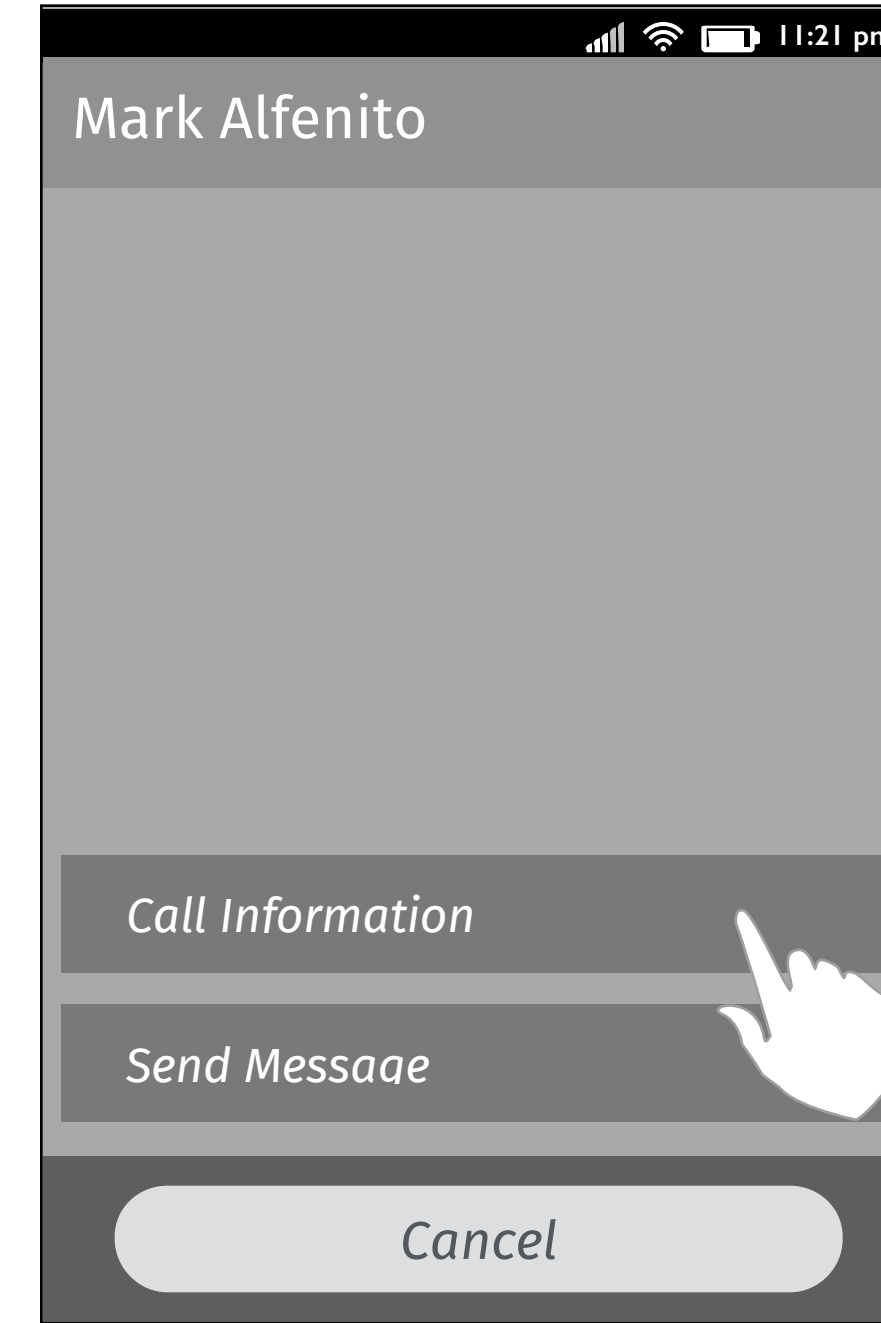
The user long-taps a call log to Screen 3.

## 2. [Call page]



The call is dialing out.

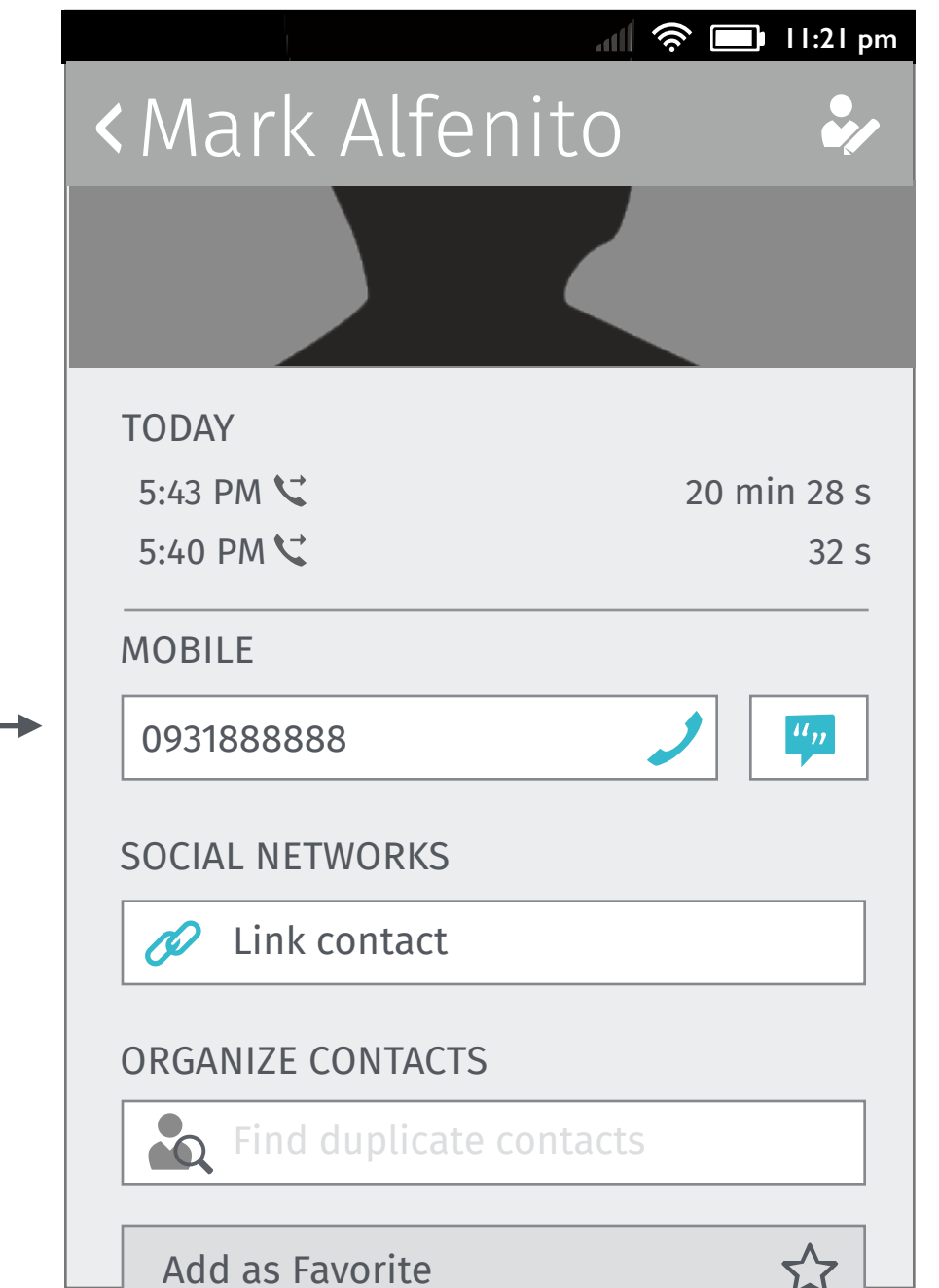
## 3. [Expanded menu]



The object menu pops up with two options "send message" and "call information" displayed.

Tap "Send Message", the user will be directed to Messages APP with numbers prepopulated.

## 3-1. [Call info & Contact details]



The page slides in with displaying call info and the contact details.

Tap

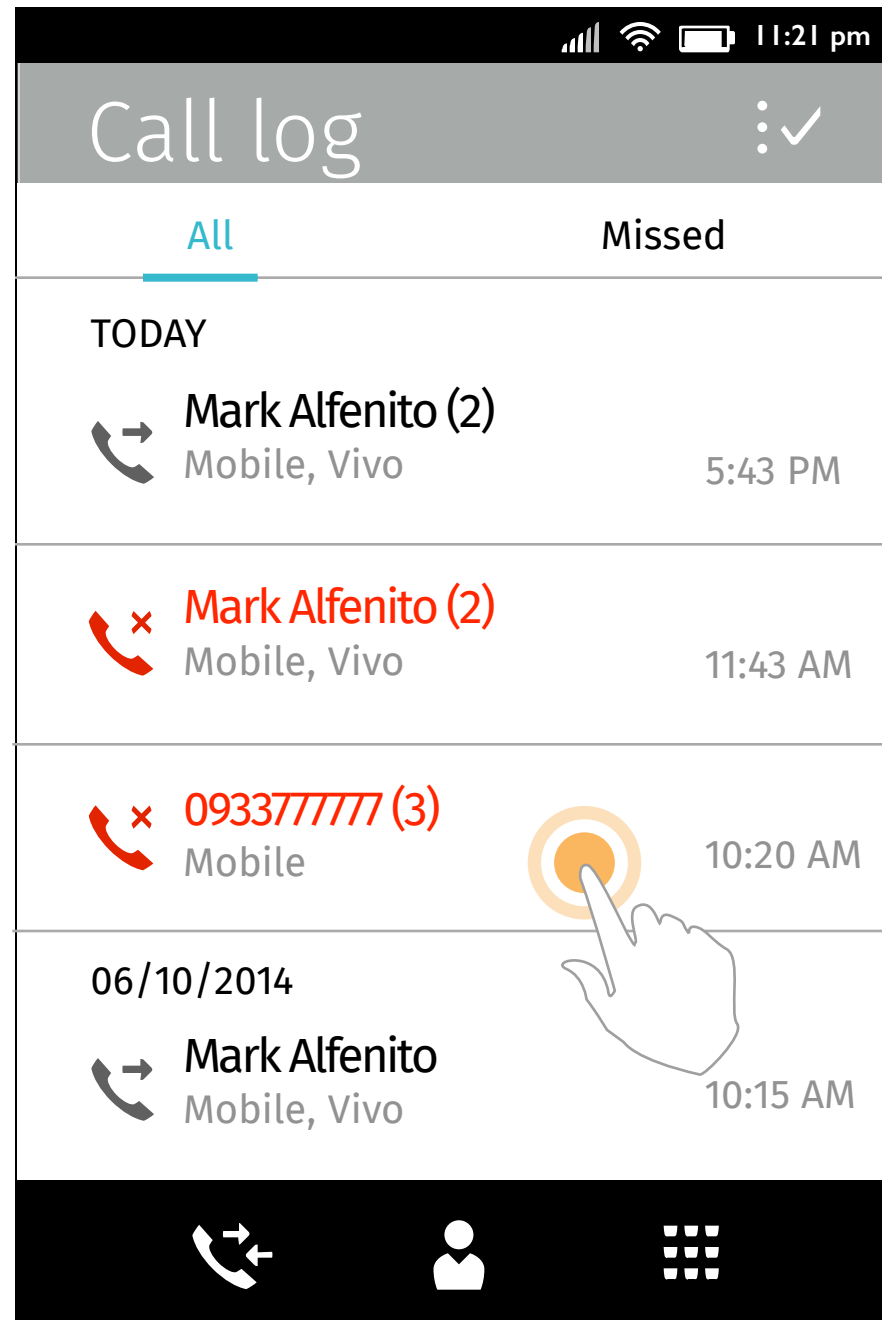
Tap the Call Information

Long-tap

# Tap to call and Long-tap for more options (unknown numbers)

updated draft

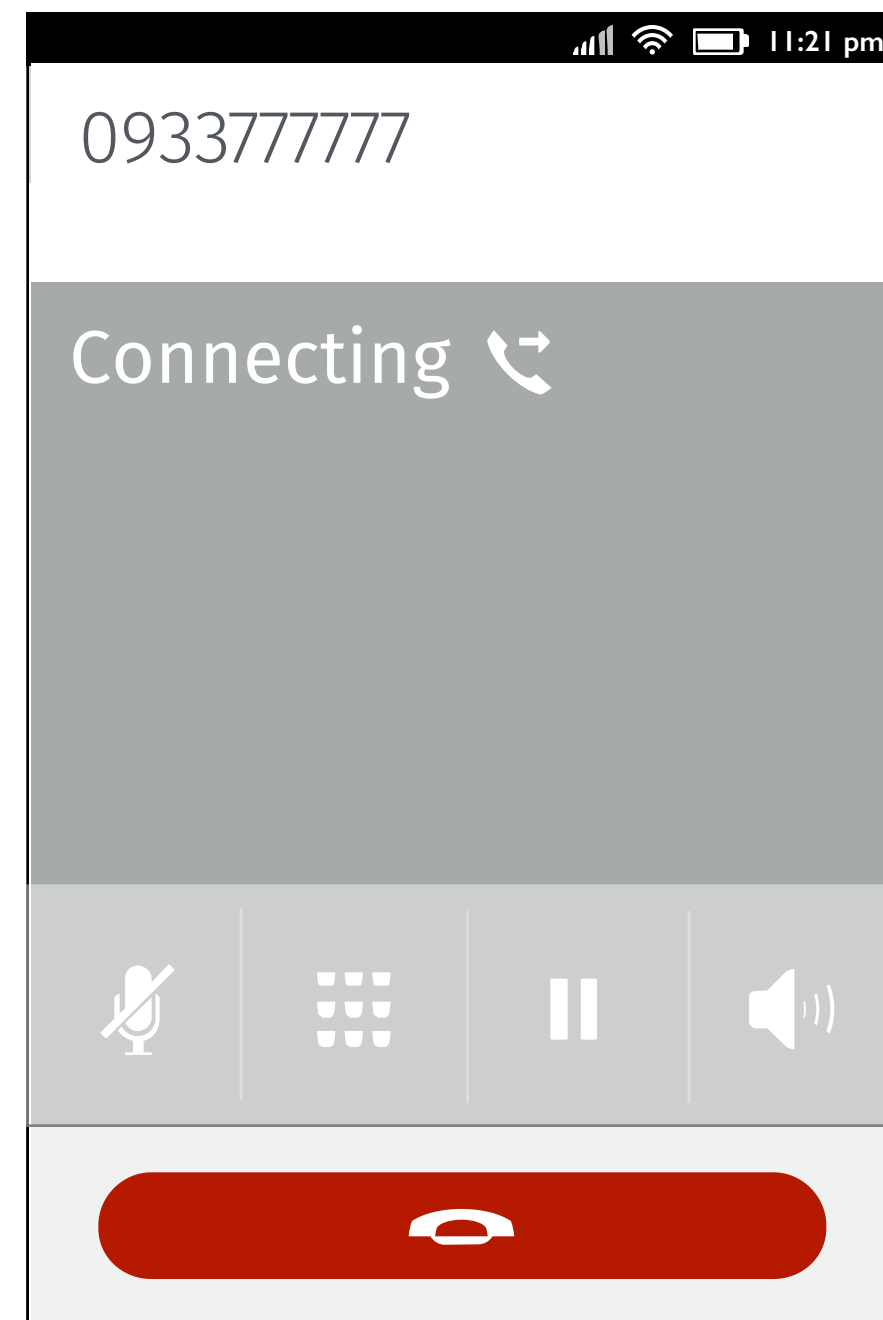
## 1. [Call log]



The user taps a call log to Screen 2.

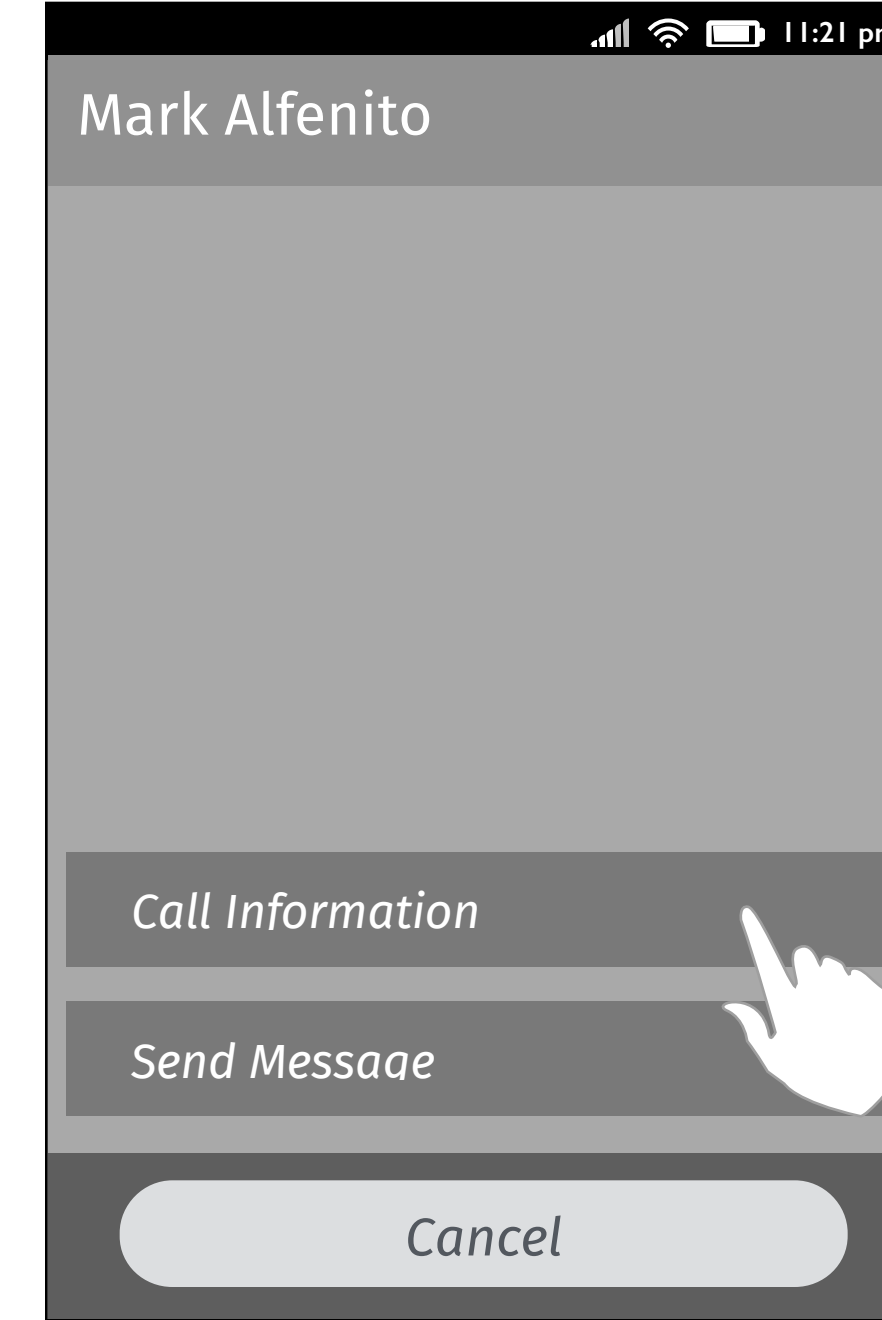
The user long-taps a call log to Screen 3.

## 2. [Call page]



The call is dialing out.

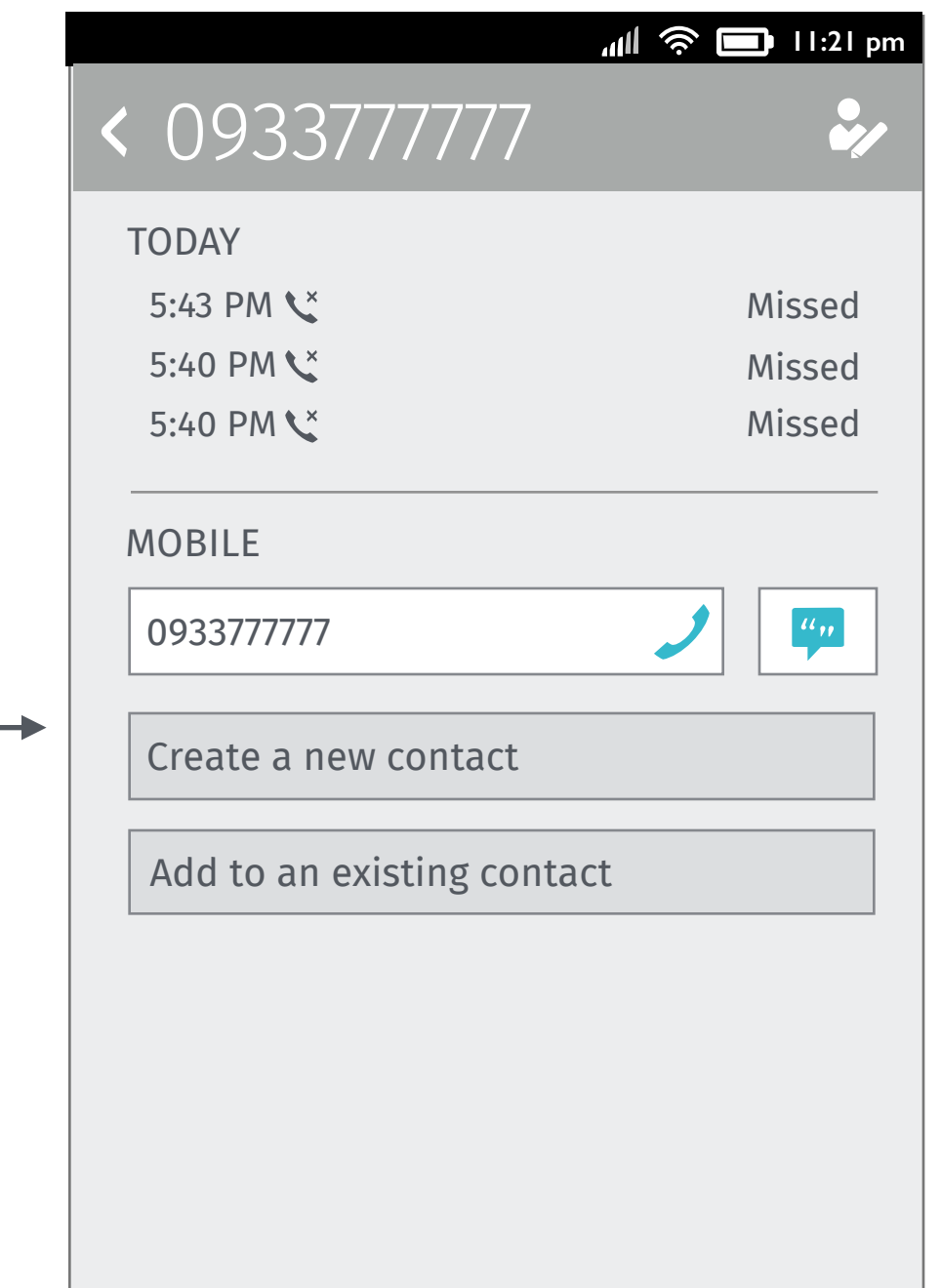
## 3. [Expanded menu]



The object menu pops up with two options "send message" and "call information" displayed.

Tap "Send Message", the user will be directed to Messaging APP with numbers prepopulated.

## 3-1. [Call info & Contact details]



The page slides in with displaying the call number on header and the call info.

It also provides call, message, "create contact" and "add to contact" buttons. Tap "Create a new contact", the contact edit page slides in. Tap "Add to an existing contact", the contact picker pops up.

Tap

Tap the Call Information

Long-tap

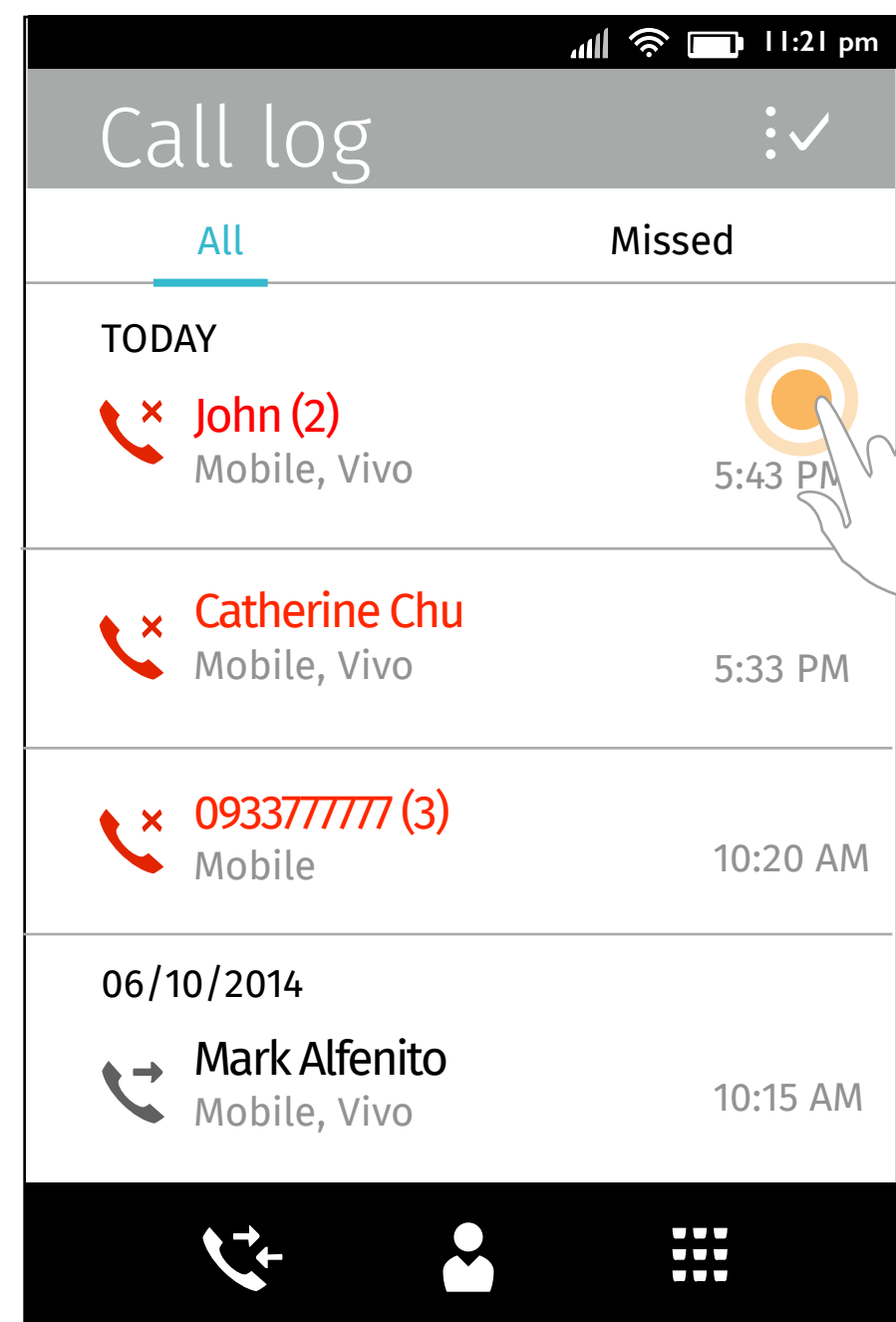


# Tap to call and Long-tap for more options

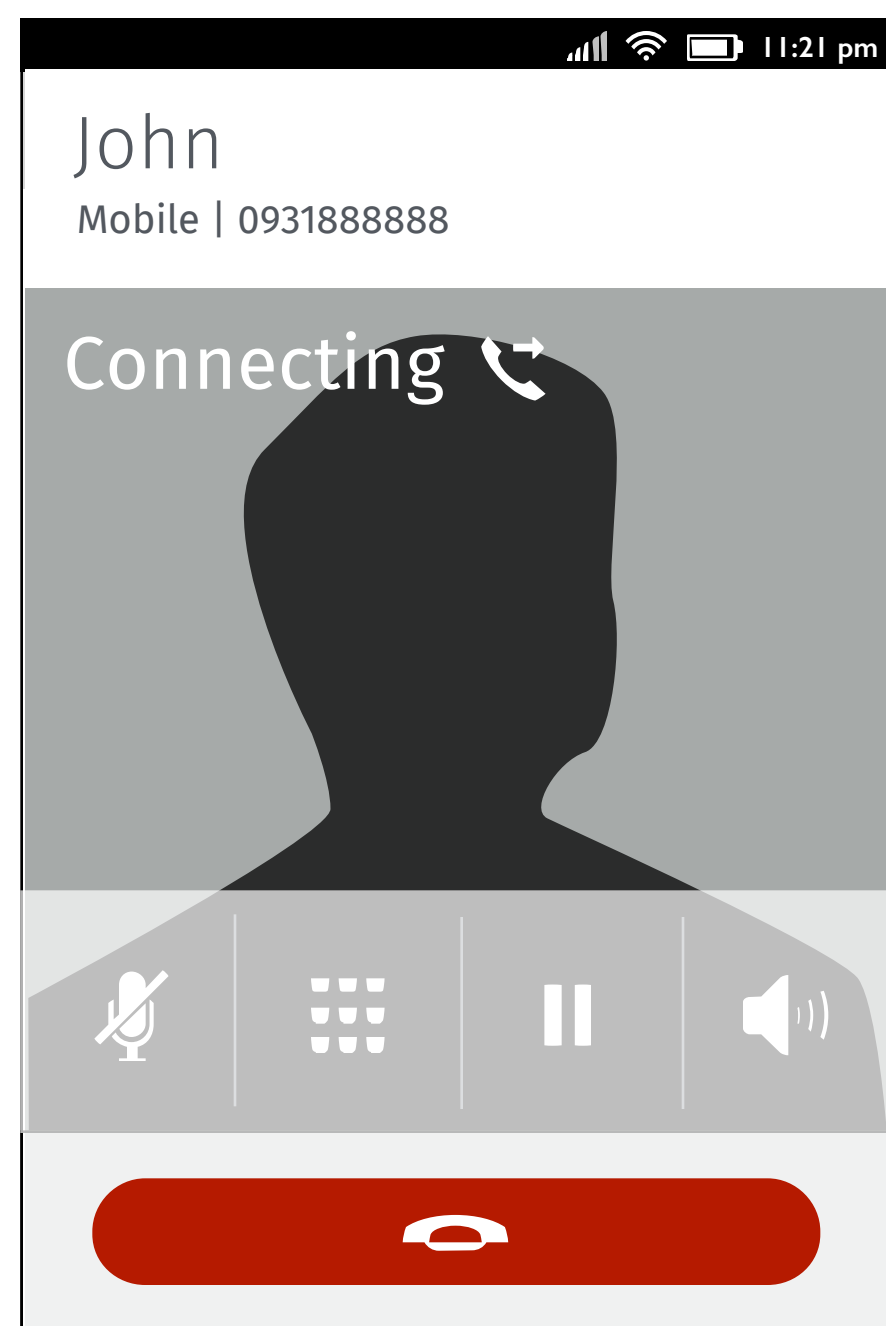
updated draft

(same contact called from different numbers)

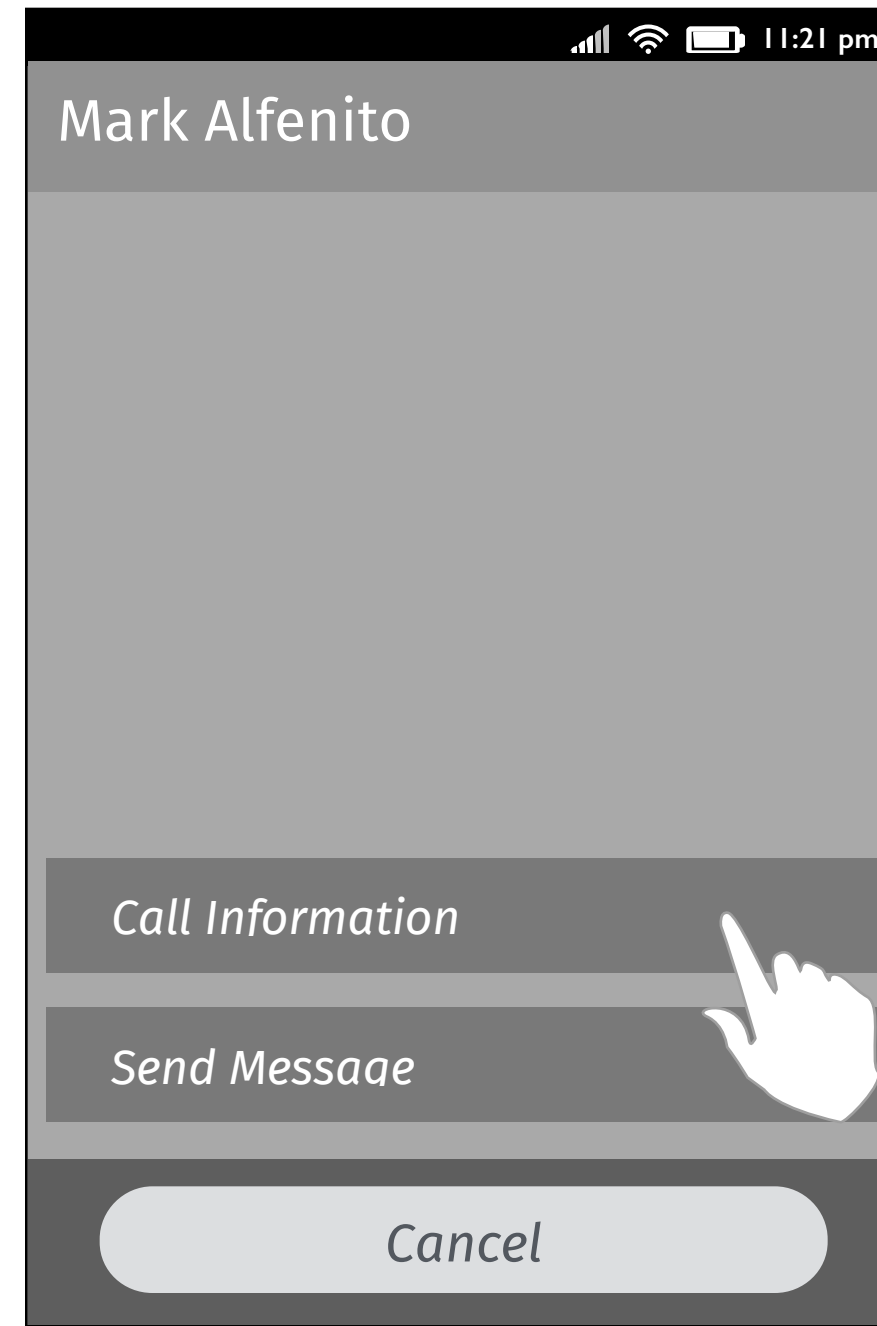
## 1. [Call log]



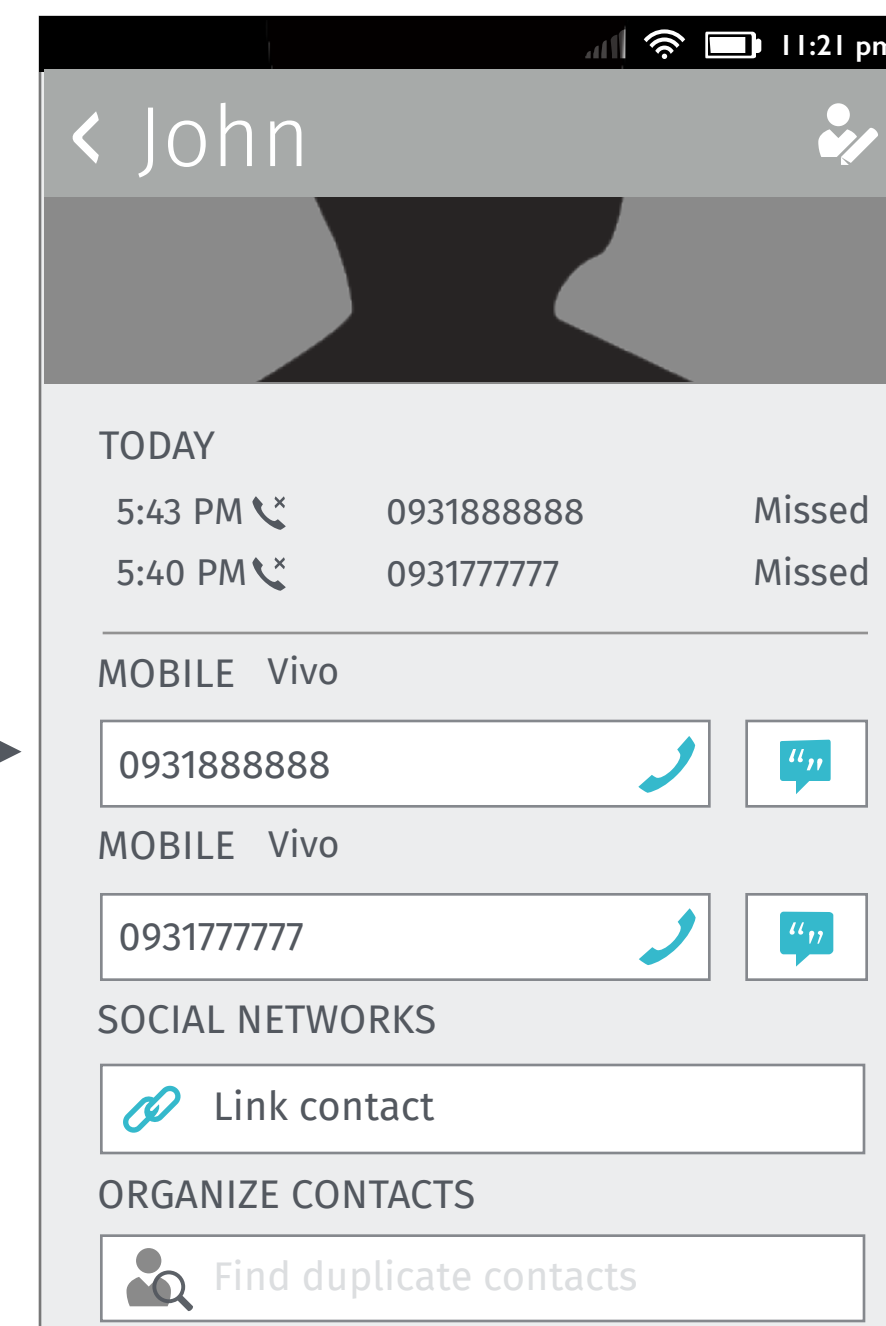
## 2. [Call info & Contact details]



## 3. [Expanded menu]



## 3-1. [Call info & Contact details]



The contact "John" called from two different numbers successively and both of them are set in contact details.

The user taps it to Screen 2.

The user long-taps it to Screen 3.

The call will be dialed out via the number of the last call. In this case that will be 0931888888.

The object menu pops up with two options "send message" and "call information" displayed.

Tap "Send Message", the user will be directed to Messaging APP with numbers prepopulated.

The call info lists the numbers of these two successive calls from the same contact and user can decide which one to use for calling back.

Long-tap

# Thanks!

from your friends at Mozilla UX!